# **ARIZONA HOUSE OF REPRESENTATIVES**



Fifty-fifth Legislature First Regular Session

**Senate:** APPROP DP 9-1-0-0 | 3<sup>rd</sup> Read 30-0-0-0

**SB 1269**: sale of state lands; notice

S/E: licensure; regulation health care professionals Sponsor: Representative Blackman, LD 6 Committee on Criminal Justice Reform

## Summary of the Strike-Everything Amendment to SB 1269

#### Overview

Restricts a political subdivision of this state from enacting any measure directing the professional conduct of a health care professional.

### **History**

In Arizona, a health profession regulatory board regulates, certifies and licenses various health professions under <u>Title 32</u>, including: 1) podiatry; 2) chiropractic; 3) dentistry; 4) medicine and surgery as a physician; 5) naturopathic medicine; 6) nursing; 7) dispensing opticians; 8) optometry; 9) osteopathic medicine; 10) pharmacy; 11) physical therapy; 12) psychology; 13) veterinary medicine; 14) medicine as a physician assistant; 15) radiologic technology; 16) homeopathic medicine; 17) behavioral health; 18) occupational therapy; 19) respiratory care; 20) acupuncture; 21) athletic training; 22) massage therapy; 23) nursing care institutions and assisted living facilities; 24) midwifery; or 25) hearing aid dispensers, audiologists and speech-language pathologists (A.R.S. § 32-3201).

#### **Provisions**

- 1. States the licensure and regulation of health care professionals, including the determination of unprofessional conduct, is as expressed in the Arizona Revised Statutes and the rules adopted according to the Arizona Revised Statutes. (Sec. 1)
- 2. Restricts a political subdivision of this state from enacting any measure directing the professional conduct of a health care professional. (Sec. 1)
- 3. Defines *health care professional* as a licensed or certified individual who provides mental health therapy as part of the individual's profession. (Sec. 1)

☐ Prop 105 (45 votes)	☐ Prop 108 (40 votes)	☐ Emergency (40 votes)	☐ Fiscal Note	
			SB 12	269